

2011 CAAT Basketball Tournament Rule

1 Player

- 1.1 Roster cannot change after registration (i.e. Can not add new player after registration)
- 1.2 Each team may not exceed a total of 12 registered players.
- 1.3 Team may start/continue with 4 registered players, but may not play with less than 4 players.
- 1.4 Each and every team member should have his/her formal and individual number in the back of the jersey.

USING TAPES is prohibited; wearing others will be terminated from the games!

2 Forfeit

- 2.1 Each team should report to the office desk 15 minutes before the game time.
- 2.2 No show after 10 minutes game started is Forfeit. The forfeited score is 0:10.

3 Clock, Overtime

- 3.1 Each game has 4 quarters with 10-minutes each
- 3.2 Quarter break is 30-seconds. Half-time break is 2-minute.
- 3.3 No shot clock will be used.
- 3.4 Running Clock will be used except injury, regular time-out, and referee time-outs.
- 3.5 Stop Clock applies to dead-ball at the last 2 minutes of the 4th quarter if score difference is 15 points or less.
- 3.6 Each over-time period is 2 minutes with Stop Clock.

4 Time-Out

- 4.1 Each regular game has two time-outs. Unused timeout cannot be carried over to overtime.
- 4.2 Each over-time has one time-out.
- 4.3 Each timeout is 30 seconds.

5 Mercy Rule

- 5.1 Full court press is not allowed in Lady/Girl division and elementary division.
- 5.2 If the point difference is more than 25 points,
 - a) Leading team must remain within 3-point arc during defense.
 - b) Losing team may apply full court press.

6 Score and Bonus

- 6.1 3-points rule apply if there is three-point line.
- 6.2 "One and One" free throw bonus begins at the 7th team foul in each half.
- 6.3 "Double bonus" begins at the 10th team foul in each half.

7 Personal Foul

- 7.1 Player will be foul out at the 5th personal foul or 2nd technical foul.
- 7.2 A technical foul also counts as a personal foul.

8 Rank

- 8.1 If two teams have same numbers of winning game and losing game, the ranking will be based as:
 - c) If two teams met, the winning team will have the higher rank.
 - d) If two teams not met, rank will be based on the net-point of all the games they played.
- 8.2 If more than two teams have same numbers of net-game, the ranking will be based on the net-point of all the games they played.

9 Other Rules

In addition to above rules, the NFHS Basketball Rule Book will be used to cover rest area.

P.S. Scorekeeper: Each team must have 1 representative at the score's table during the game to act as a scorekeeper.